Design for VR/XR Certificate

Certificate in Design for vr/xr Requirements

12 Credits

Code	Title	Hours
Complete all of the following		
IXD 1200	Foundations in Interaction Design	3
IXD 2000	Intro to Tangible Interaction (OR)	3
DES 3300	Motion Graphics I (prerequisites: DES 1300 or Art 1120)	
IXD 4995	Design for VR/XR Internship 01	3
IXD 4996	Design for VR/XR Internship 02 (Prerequisite: IXD 4995)	3

Completion Requirements

1. Complete 12 credits of required courses.
2. Cumulative GPA 2.0 or higher.
3. Grade of C or higher in required courses.

Design for VR/XR Certificate Program Learning Outcomes

At the successful conclusion of this program, students will be able to:

1. Construct elements of working VR/XR/AR applications in a collaborative environment.
2. Produce interface and experience assets using industry-standard software and practices.
3. Integrate assets from other disciplines into a single usable VR/XR/AR application.